Digital Immersion Retreat

AIMA Goa 10 th August 2023



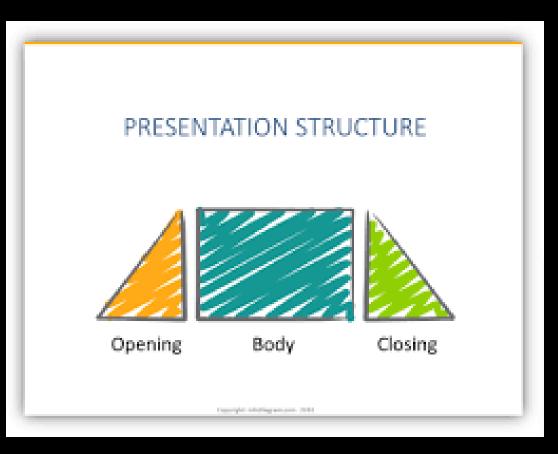
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- 1. Household vs organizations
- 2. Digital data
- 3. India vs the world
- 4. Metros vs Tier 2
- 5. 10 points as I see it



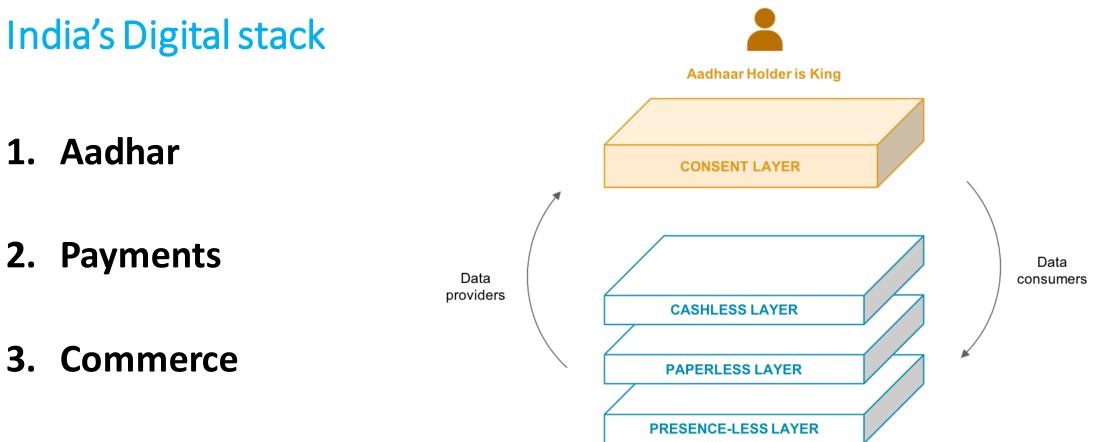




Household vs Organizations

India Classification this report

Metros	> 40 lacs population	7 % of India's population
Tier 1	10 lacs to 40 lacs population	6 % of India's population
Tier 2	Population of 250,000 to 10 lacs	5 % of India's population
Tier 3	Population less than 250,000 and Rural	81 % of India's population

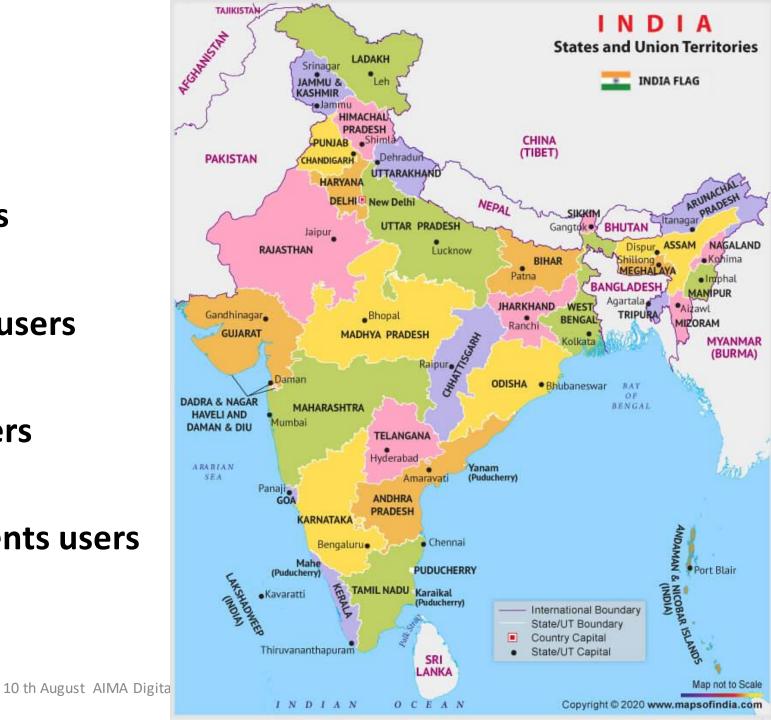


4. Credit

India

- 700 million Internet users
- 470 million social media users
- 570 online video streamers
- 350 million digital payments users

Source : e conomy India 2023



India



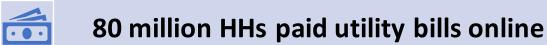
220 million shopped online



110 million purchased online games



65 million ordered food online





Source : e conomy India 2023

Online Usage data

	China	USA	World	India
Time spent online hours per day	5.5	7	7	6.5
Social media hours hours per day for internet users	2	2.3	2.5	2.8
Online video hours per day, 2020	-	1.3	1.1	1.6
Digital payments transactions per capita per year,2023	12	8	25	65

Source: e conomy india 2023



Is digital a metro and large city phenomenon?

T2 + digital consumers

	Metros	Tier 1	Tier 2
Average time spent online Hours/day	4	4.25	4.5
Health digital services usage indexed to metro	1		1.3 x
Food delivery usage indexed to metros	1		1.1x
Edtech digital usage	1		1.6 x
I trust INFLUENCERS more than celebrities	65%	75%	84%
Happy to try new and untested brands via digital	67%	78%	83%
Happy to buy Made In India products	68% IMA Digital Retreat Shiv	77%	83%

Sector wise growth

Sector	2022 \$ bln	2030 Est \$ bln	Factor of growth
<u>1. B2C</u> E Commerce	60-65	350-380	5 +
2.B 2 B E commerce	8-9	105-120	13+
3. SaaS	12-13	65-75	5+
4. Online Travel	13-15	55-60	4+
5. Online media	8-9	40-50	5+
6. Online Food delivery	8-9	35-40	4+
7.Edtech	4-5	20-25	5+
8. Health tech	1-2	20-25	12+
9. Online ride hailing	4-5	20-25	4+
10. Others	37-43	175-210	4+

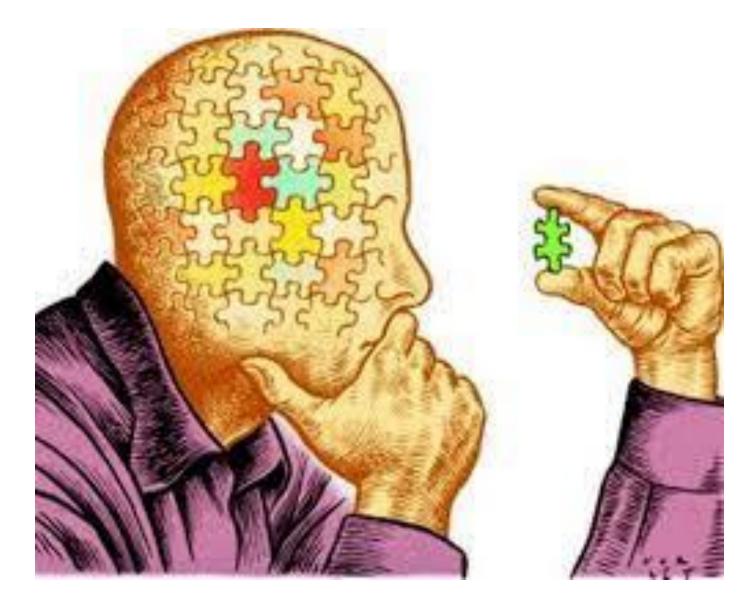
Influencer market in India will be <u>\$3 billion</u> by 2030. 70% of this will be non celebrity influencers

Warning : Celebrities have to rethink their approach. Their share will keep dropping in a digital world.



Startup registrations

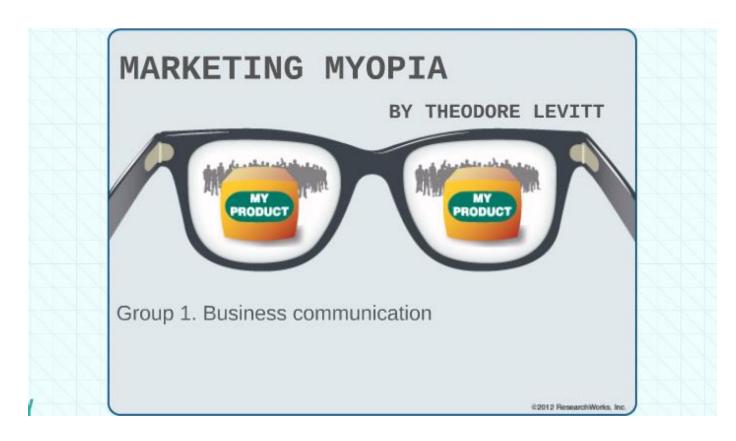
Year	New startup registrations
2016	<1k
2017	5k
2018	9k
2019	11k
2020	14k
2021	20k
2022	27k



My ten thoughts...



1. Digital is the new air that Indians breathe morning to night.



2. Ted Levitt the famous author of 'Marketing Myopia' said in the 1970s that there is no such thing as a commodity, everything can be differentiated.

My point.. There is no such thing as a physical product, service or experience, everything can be digitized or some part can be digitized. E.g. Meet and fly from KLM



3. Everything that is physically challenged or physically unavailable will is a digital opportunity digital, e.g. Doctors, Teachers, Chefs, Therapists, Sports coaches, Gym instructors.

digital contenience is the new community

4. Technology will not turn something into a commodity. There is still space for insightful and imaginative work despite technology.

Examples.. PPTs, CVs, Voice recorded messages(see Malaysian airlines flight announcements) etc.



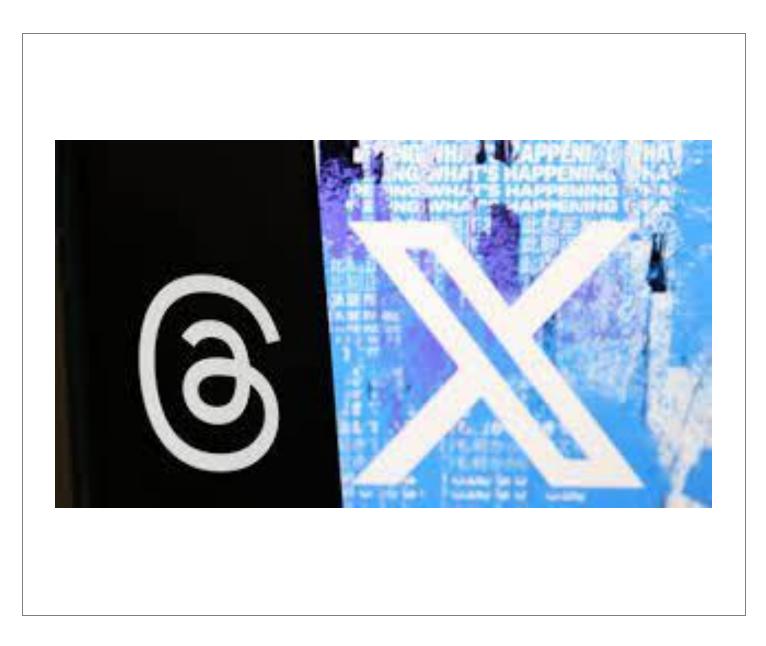
5. Social media is driving nationalism in every country, be it clothes, food, music, language.



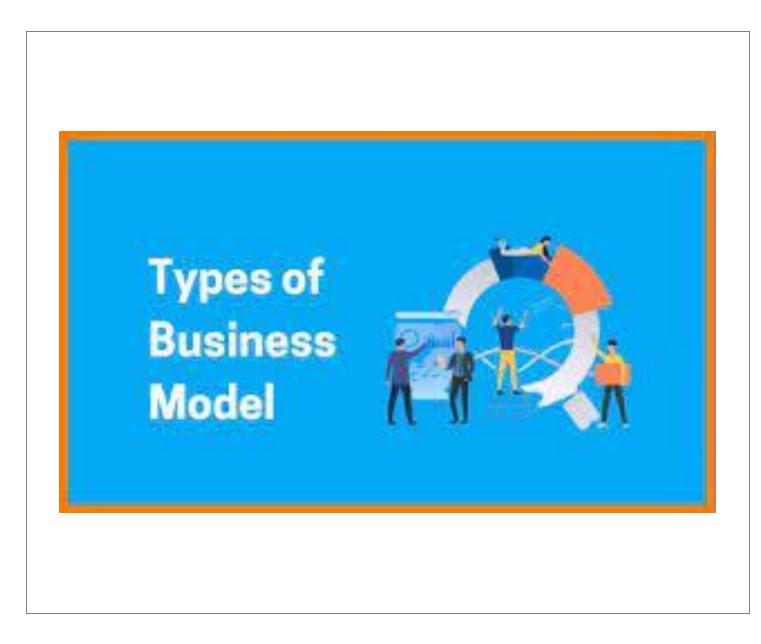


6. Celebrities will be challenged by influencers.
Celebrities will lose credibility many times over.

Celebrities will show more humility and are doing so already.



7. Digital products and services start as niche and either die in 12 months or scale up quickly in 3 years. E.g. Threads.



8. The next wave is rethinking business models, think the shortest business model between producer and consumer. All non value adding middlemen and managers will disappear.



9. Physial entities that get overrun by digital will need to think of their brand promise and value of brand. E.g., all bank brands are dying in a digital financial world since consumers cannot appreciate the operations part.



10. Digital companies and technology companies need strong eco systems and government management systems in every country.

Over to you...